# Cross Layer Workshop Washington 2004

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maintaining the data needed, and c including suggestions for reducing	election of information is estimated to completing and reviewing the collect this burden, to Washington Headquuld be aware that notwithstanding arome control number.	ion of information. Send comments arters Services, Directorate for Information	regarding this burden estimate mation Operations and Reports	or any other aspect of the 1215 Jefferson Davis	nis collection of information, Highway, Suite 1204, Arlington	
		2. REPORT TYPE <b>N/A</b>		3. DATES COVERED		
4. TITLE AND SUBTITLE	5a. CONTRACT NUMBER					
Cross-Layer Simulation and Aggregation Techniques for Wireless Ad Hoc Networks				5b. GRANT NUMBER		
				5c. PROGRAM ELEMENT NUMBER		
6. AUTHOR(S)				5d. PROJECT NUMBER		
				5e. TASK NUMBER		
				5f. WORK UNIT NUMBER		
7. PERFORMING ORGANIZATION NAME(S) AND ADDRESS(ES)  Institut Natiional des Telecommunications, Evry, France				8. PERFORMING ORGANIZATION REPORT NUMBER		
9. SPONSORING/MONITORING AGENCY NAME(S) AND ADDRESS(ES)				10. SPONSOR/MONITOR'S ACRONYM(S)		
				11. SPONSOR/MONITOR'S REPORT NUMBER(S)		
12. DISTRIBUTION/AVAIL Approved for publ	LABILITY STATEMENT ic release, distributi	on unlimited.				
13. SUPPLEMENTARY NO	OTES					
14. ABSTRACT						
15. SUBJECT TERMS						
16. SECURITY CLASSIFIC	17. LIMITATION OF	18. NUMBER OF PAGES	19a. NAME OF			
a. REPORT unclassified	b. ABSTRACT <b>unclassified</b>	c. THIS PAGE unclassified	ABSTRACT <b>UU</b>	31	RESPONSIBLE PERSON	

**Report Documentation Page** 

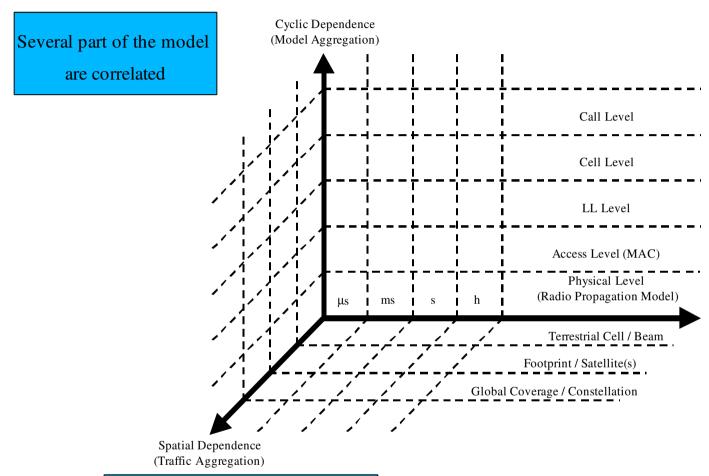
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## Outline

- Introduction
- Cross Layer Design
- MAC layer Approach in Ad Hoc networks
- Network Layer Approach in Ad Hoc networks
- On going work

- Goal of Cross Layer:
  - Improve the performance of the whole network stack
- How to improve performance
  - The information in a layer could be use by other layers
- How to share information between layers
  - Change the stack design

- Agreggation methods are used to solve complex problems
- A complex problem is divided into sub-problems
- This method may be exact
- It is often an approximate method
- It is often recursively applied: a fixed point method until convergence of parameters



Temporal Dependence (Time Aggregation)

Radio link performance at time t + 1 depends on

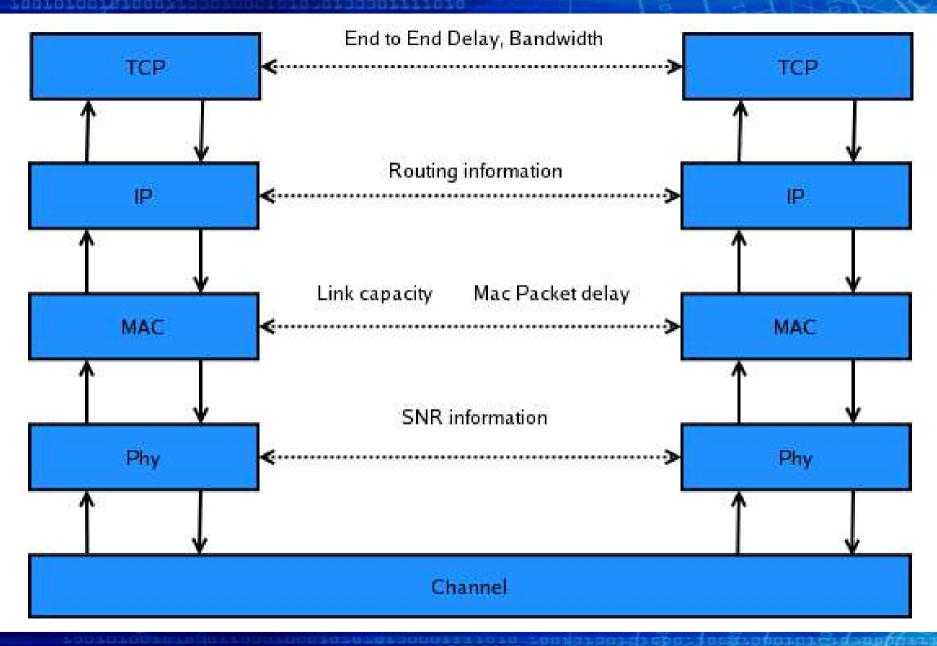
its perfromance at time t

Performance on site *S* at time *t* is related to the performance on a close site *S* at t or near *t* 

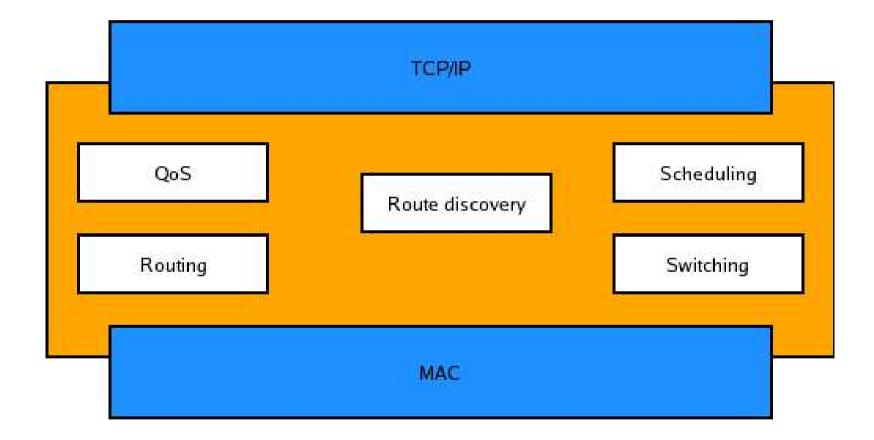
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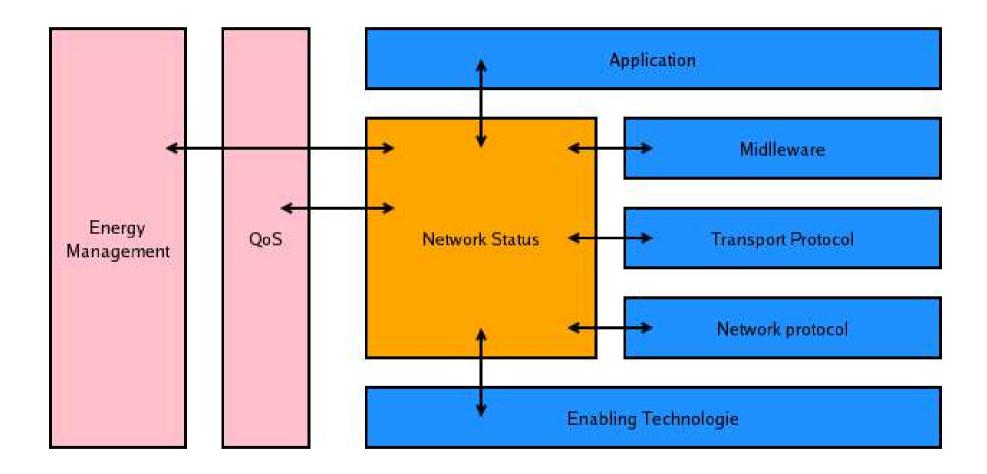
# Cross Layer (1/4): Current Stack



# Cross Layer (2/4): Current way of research

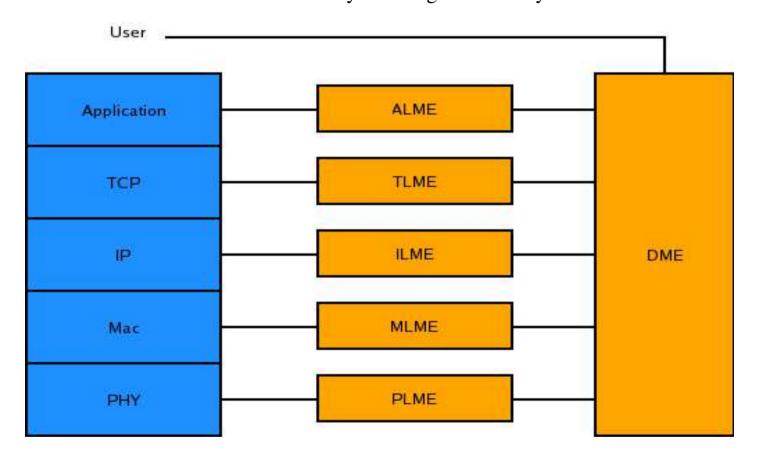


# CrossLayer (3/4): New Design



# Cross Layer (4/4): New Design

DME: Device Management Entity LME: Layer Management Entity



Vijay T. Raisinghani, Sridhar Iyer. **Cross-layer design optimizations in wireless protocol stacks**. *Computer Communications (Elsevier)*, 2003

## Cross Layer Goals

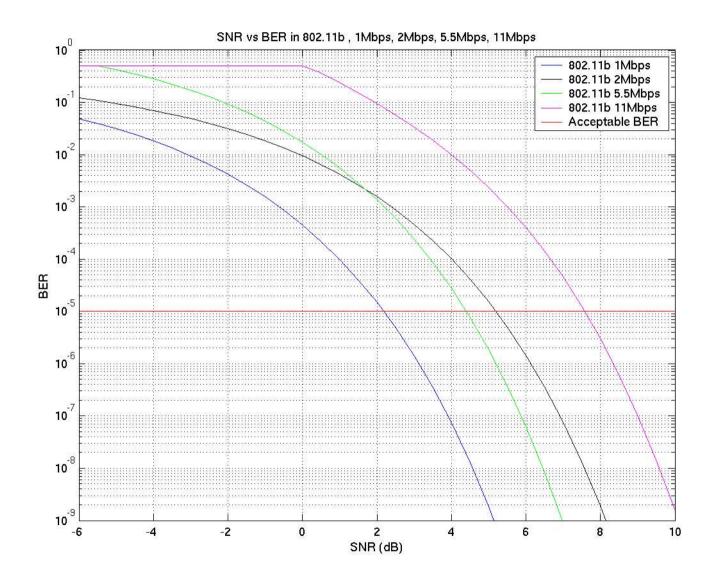
- Use of several optimization methods at the same time
- Share information
- Ad-hoc Network Protocol Architecture can lead to optimize performance by exploiting environmental parameters across different layers

## Outline

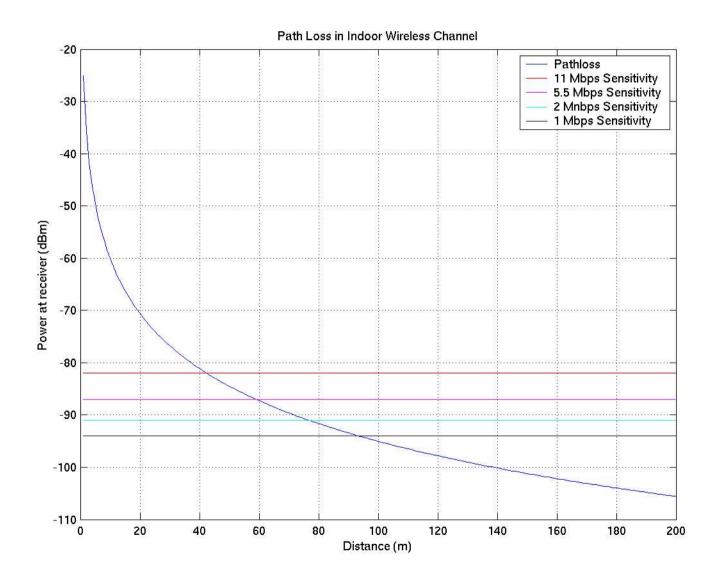
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- How the SNR affects throughput
- How the number of hops affects the throughput
- Detect the SNR level to improve the path throughput
- Effect of the multi-rate

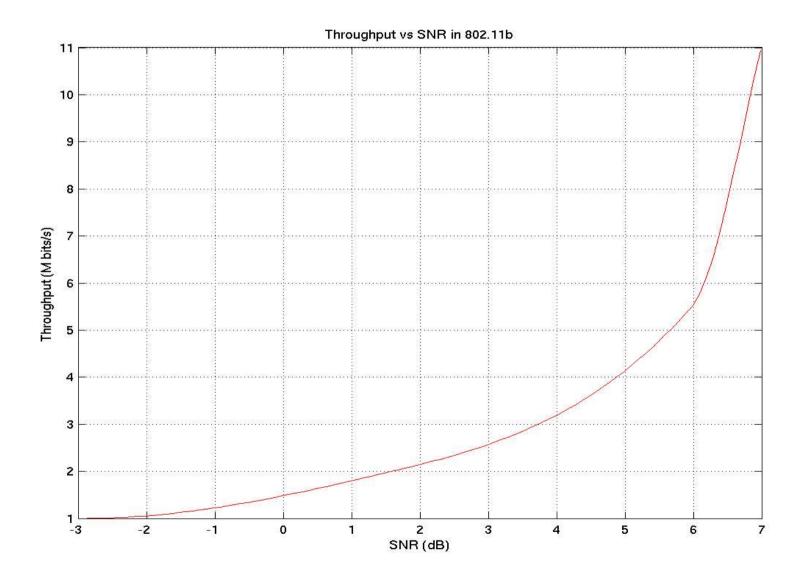
# BER vs SNR simple models



## Path Loss



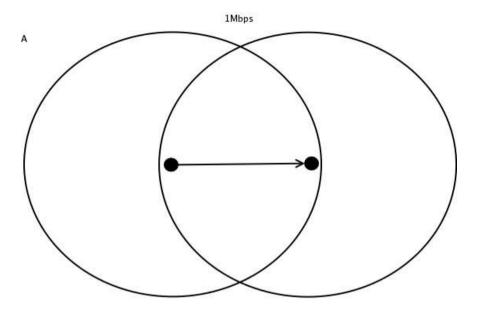
# Throughputs vs SNR



#### Effect of Multi-rate in 802.11b

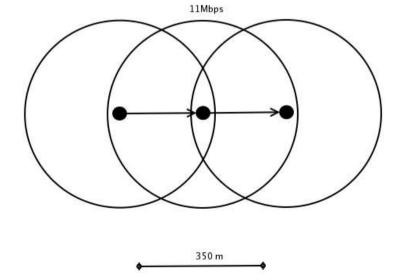
- SNR affects the throughput
- Selecting the best available throughtput is equivalent to select the best SNR along the path
- Need to change the metric
- Hops count versus throughput

#### Path Selection



Long distance = low throughput

• The number of hops is not always the best metric



 Determine the best trade of between hops and throughput

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## Multiuser Diversity

- Apply multiuser diversity to wireless ad-hoc networks
- By using cross-layer mechanism to get the signal strength

R. Knopp and P. A. Humblet. **Information Capacity and power Control in Single-Cell Multiuser communication**. *In Proc. Int. Conf. On communications*. Seattle, Jun 95

R. Dube and C. Rais and K. Wang and S. Tripathi. **Signal stability based adaptive routing** (SSA) for ad hoc mobile networks. *IEEE Personal Communication*.

#### AODV-UU

# We have implemented a cross layer mechanism with AODV-UU 0.8

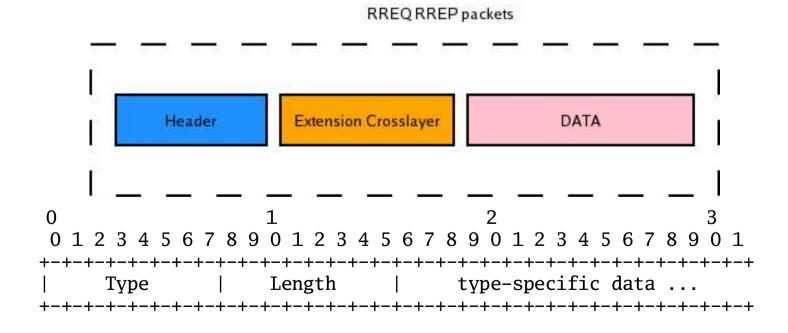
- follow the RFC 3561 standard
- simulation with NS2, and testbench with Linux performed easily

AODV-UU available at Ref aodv-uu : http://user.it.uu.se/~henrikl/aodv/

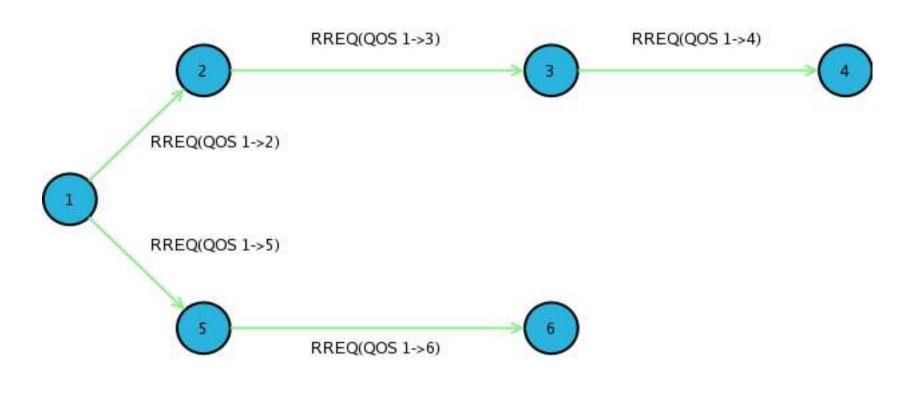
AODV-UU + Cross-Layer extension available for NS2 simulation and Linux TestBench at http://www-rst.int-evry.fr/~gauthier/

# AODV-UU CrossLayer Extensions

- Add new extension to AODV
  - Type = 5 => CrossLayer extension
  - Data = add the new Metric

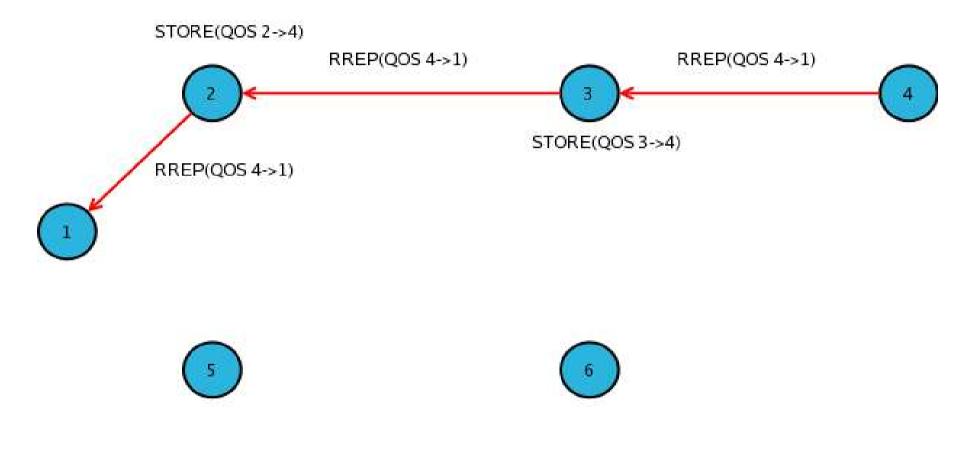


# Cross Layer and Ad-hoc Networks(3/4)



SOURCE node 1 DESTINATION node 4

# Cross Layer and Ad-hoc Networks(4/4)

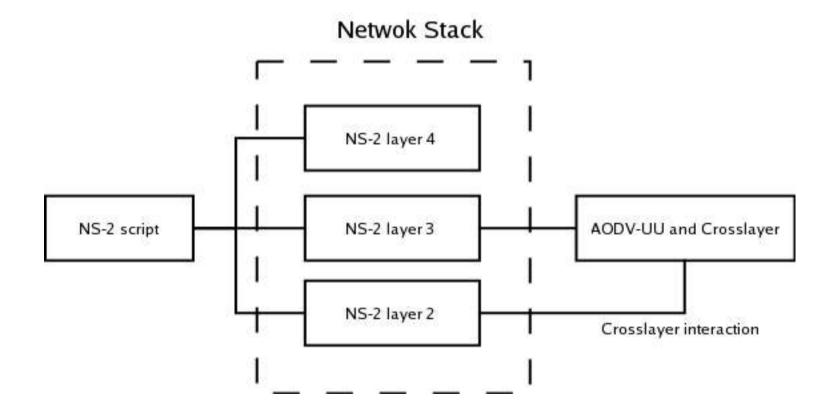


SOURCE node 1 DESTINATION node 4

# Cross Layer and Ad-hoc Networks(1/4)

- Check the interlayer interaction with AODV
- RREP and RREQ to carry interlayer info
  - Use aodv extension field to carry informations
- Create interfaces MAC/routing layer
- Change the network metrics

# Cross Layer and Ad-hoc Networks(2/4)



## Expected results

- Multiuser diversity improves the network capacity
- Select an high quality route
- Select the best route
- Monitoring of the quality of the route over the time

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# On progress Works

- Simulate the effects of:
  - Multiuser Diversity
  - Best available path rate
- Difficulty to perform significant simulation with multi-layer interaction
  - Aggregation Techniques
- Create a new stack design

### References

Vikas Kawadia and P. R. Kumar. A Cautionary Perspective on Cross Layer Design. Submitted to IEEE Wireless Communication Magazine 2003

Douglas S. J. De Couto and Daniel Aguayo and Benjamin A. Chambers and Robert Morris. **Performance of Multihop Wireless Networks: Shortest Path is Not Enough.** *Proceedings of the First Workshop on Hot Topics in Networks (HotNets-I), ACM SIGCOMM, 2002* 

Andrea J. Goldsmith and Stephen B. Wicker, **Design Challenges for Energy-Constraind Ad Hoc Wireless Networks**, *IEEE Wireless Communication*, 2002

Baruch Awerbuch and David Holmer and Herbert Rubens, **High Throughput**Route Selection in Multi-Rate Ad Hoc Wireless Networks, First Working
Conference on Wireless On-demand Network Systems (WONS 2004)

## Thanks

# Questions?